

# DC312 Syllabus Summer 14

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Class meets Mon/Weds: 5:45-9pm in CDM 922

Office Hours (CDM 600A): Mon/Weds: 4:15-5:45

## **Class 1, 6.16**

Cover syllabus, D2L, Gobbler and expectations in class. Please note: this syllabus is subject to change.

What do you hear? Listening and writing.

Screening: Docs on film composers

Logic: Basics 1

## **Homework**

**Reading: Karlin Analysis Method document.**

**Video Tutorial: Intro to Logic Pro X**

## **Class 2, 6.18**

Karlin Method overview

Screening: clips

Theory basics

Logic: Basics 2

## **Homework**

**Reading: Davis/Part 1, Five Veteran Film Composers-Interview. Video Tutorial: 01, 01A, 02, 03, 06, Bouncing**

**Project 1 (due 6.25): Compose a 2-minute piece using Logic. Deliver in WAV, stereo interleaved, 24/48.**

### **Class 3, 6.23**

Introduction, screening/commentary: **Vertigo**

#### **Homework**

**Reading: Davis/Part 2.**

**Video Tutorial: 07, 08, 09, 10, 11, 12, 13, 14**

**Book Report 1: Please list 20 items from the assigned readings and video tutorials that will be germane to your work in this class. One-word answers are not acceptable. No PDF's.**

### **Class 4, 6.25**

The Scoring Process

#### **Homework**

**Reading: Davis/Part 3, T-Bone Burnett/ The Art of Matching Music with Movies.**

**Video Tutorial: 18, 19, 20, 21, 22, 25, 26, 27, 28, 29, 30**

### **Class 5, 6.30**

Electronic Music in Cinema and Virtual Instruments

Speed Dating: A deconstruction of the scoring process from spotting to delivery.

#### **Homework**

**Reading: Davis/Part 4, IntroMidi.**

**Video Tutorial: 31, 32, 33, 34, 35, 36, 37, 38, 39, 40, Scoring to Picture #1- Synchronization Basics in Logic Pro, Scoring to Picture #2 – SMPTE of bar 1 in Logic Pro X.**

**Book Report 2: Please list 20 items from the assigned readings and video tutorials that will be germane to your work in this class. One-word answers are not acceptable. No PDF's.**

## **Class 6, 7.2**

### Workshop 1: The beginning

In class scoring exercise and critique.

### **Homework**

**Reading: Setting up Logic for Scoring to Video, Top 10 Soundtrack, Score and Music Mistakes made by Filmmakers.**

**Project 2: (Score the beginning of assigned movie. Deliver Quicktime).**

## **Class 7, 7.7**

### Workshop 2: The ending

In class scoring exercise and critique.

### **Homework**

**Reading: Sampling Giveaways**

**Project 3: (Score the ending of assigned movie. Deliver Quicktime).**

**Project 6: (Due 7.16). Score a short film or scenes from a film that results in the following running time: between 2-3 minutes. Deliver in QuickTime, stereo interleaved, 24/48.**

## **Class 8, 7.9**

### Workshop 3: Action

In class scoring exercise and critique.

### **Homework**

**Project 4: (Score assigned action sequence from film. Deliver Quicktime)**

**Project 6: (Due 7.16).**

## **Class 9, 7.14**

### Workshop 4: Time, Place and Space

In class scoring exercise and critique.

### **Homework**

**Project 5 (Score assigned sequence from film. Deliver Quicktime)**

**Project 6 (Due 7.16).**

## **Class 10, 7.16**

### Workshop 5: Tension

Final Project Presentations

### **Summary:**

This course serves as an introduction to scoring for film and video. The three tracks of study include training on Logic to score video/film, exploring the basic techniques of film scoring and learning how to listen to music within the context of cinema. Students will listen to music in and out of context of film to develop a palette that will serve their work in scoring. Students will also be analyzing film soundtracks that will allow them to understand different techniques and aesthetics in scoring. Students will score several short video clips.

### **Learning Outcomes:**

By the end of DC312, students will be able to:

1. Analyze and critique the uses of music in Cinema.
2. Use a digital audio workstation to compose music utilizing audio files.
3. Demonstrate an understanding of the basic concepts of MIDI.
4. Compose music for short film clips.
5. Demonstrate an understanding of the needs of film in the scoring workflow.

### **Texts:**

Complete Guide to Film Scoring by Richard Davis

## **Project Naming Conventions:**

**Not following this naming convention for an assignment will result in a one-point reduction in the grade of assignment.**

DC312\_lastname\_projectname.

Here are naming convention examples for all projects:

DC312\_smith\_bookreport1

DC312\_smith\_bookreport2

DC312\_smith\_project1

DC312\_smith\_project2

DC312\_smith\_project3

DC312\_smith\_project4

DC312\_smith\_project5

DC312\_smith\_project6

Supplies: External Mac Formatted Fire Wire/Thunderbolt Hard Drive, Gobbler

### Grading

Book Report 1: 5 points, Book Report 2: 5 points Project 1: 10 points, Project 2: 15 Points, Project 3: 15 points, Project 4: 15 points, Project 5: 15 points, Project 6: 20 Points

A 93-100 Excellent work A- 90-92 B+ 87-89 B 83-86 Above satisfactory work B- 80-82C+ 77-79 C 73-76 Satisfactory/good work C- 70-72D+ 67-69 D 63-66 Unsatisfactory work D- 60-62F 59-61 Substantially unsatisfactory work

## **Late Papers/Projects**

Late papers and projects are not accepted. If there is an emergency, proper documentation is required before the deadline.