

Flash Animation Workshop- ANI 151

Spring 2015 / Wednesday 10:10 am – 11:40 am

CDM Room 722

Instructor: Jason Sandri

Email: jsandri@cdm.depaul.edu

Office Hours: Wednesday 8:35 am - 10:10 am—Location: CDM Room 722

Course Site: <https://d2l.depaul.edu>

Course Description: This class will introduce students to the fundamentals of creating animation using Flash, including tweening and frame-by-frame drawn animation. This class does not cover Action Script programming. Topics and techniques covered during lectures will be reinforced through in-class lab exercises and assignments. **Prerequisite(s):** None

Course Objectives: Upon completion, students will be able to effectively demonstrate knowledge and understanding of fundamental Flash animation tools including those necessary for frame-by-frame animation, as well as basic tweening principles and useful practices. Students will also have the knowledge necessary to export or publish their work for external use or editing. Students will demonstrate their understanding of the tools by producing a short final project.

Required Materials: -Text book: None, supplemental reading will be provided via D2L.
-Portable storage device, preferably 8Gb or larger.
-Another animation lab is located in CDM room 527.

Attendance and Participation: Students are expected to attend and participate in each class, and remain for the duration. Three absences may constitute failure of the course. Participation will be measured by in-class interaction, and students are highly encouraged to ask questions and offer comments relevant to the day's topic and peer work. It is the expectation that all dialogue in this course is civil and respectful of the dignity of each student.

Cell Phones: If you bring a cell phone to class, it must be off or set to a silent mode. Should you need to answer a call during class, students must leave the room in an undistruptive manner. Out of respect to fellow students and the professor, texting is never allowable in class. If you are required to be on call as part of your job, please advise me at the start of the course.

Eating and Drinking: Absolutely allowed, but please be respectful of your fellow students, our equipment, and our facility.

Online Course Evaluations: Evaluations are a way for students to provide valuable feedback regarding their instructor and the course. Detailed feedback will enable the instructor to continuously tailor teaching methods and course content to meet the learning goals of the course and the academic needs of the students. They are a requirement of the course and are key to continue to provide you with the highest quality of teaching. The evaluations are anonymous; the instructor and administration do not track who entered what responses.

Academic Integrity and Plagiarism: This course will be subject to the university's academic integrity policy. More information can be found at <http://academicintegrity.depaul.edu/>. If you have any questions be sure to consult with your professor.

Academic Policies: All students are required to manage their class schedules each term in accordance with the deadlines for enrolling and withdrawing as indicated in the University Academic Calendar. Information on enrollment, withdrawal, grading and incompletes can be found at: cdm.depaul.edu/enrollment.

Students with Disabilities: Students who feel they may need an accommodation based on the impact of a disability should contact the instructor privately to discuss their specific needs. All discussions will remain confidential. To ensure that you receive the most appropriate accommodation based on your needs, contact the instructor as early as possible in the quarter (preferably within the first week of class), and make sure that you have contacted the Center for Students with Disabilities (CSD) at: csd@depaul.edu.

Lewis Center 1420, 25 East Jackson Blvd.

Phone number: (312)362-8002

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Changes to Syllabus: This syllabus is subject to change as necessary during the quarter. If a change occurs, it will be thoroughly addressed during class, posted under Announcements in D2L and sent via email.

Grading:

15% Attendance & Participation

60% Weekly Assignments

25% Final Project

Course Schedule: Subject to change with notice. Assignment details will be posted on D2L. All assignments due by the start of class the following week, unless otherwise noted.

Date	Topic	Assignment
4/1	Class Business & Introduction to Flash U.I.	Frame "building" exercise Due: 4/8

4/8	Introduction to drawing tools & Basic animation principles	Animation Experimentation Due: 4/15
4/15	Introduction to layers, Exporting/Publishing movies	Pendulum exercise / found picture Due: 4/22
4/22	Review & Importing images	Morph Project pt. 1 Due: 4/29
4/29	Painting/mass edit tool Exporting Frames	Morph Project pt. 2 Due: 5/6
5/6	Introduction to Tweening	Tweening Experimentation Due: 5/13
5/13	Using the Library & sound	Sound “building” exercise, Due: 5/20 3 Final Project Ideas (written) Due: 5/20
5/20	Review & Project Pitch	Begin working on final project Progress due weekly
5/27	Review TBD*	Continue working on final project Progress due weekly
6/3	Review TBD*	Finish Final Project Due: 6/10
6/10	Final Crit Must be in attendance	Final Project Due

*Lecture topics will be determined by progress of course and specific student needs.