

Course: DC 376/476

Instructor: John Psathas

Office: CDM 462

Office hours: TH 12:00 pm - 3:00 pm

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## ***DC 376: Visual Design***

### **Course Description**

Definition, analysis, and structure of visual components that cinema employs to support and emphasize the story. Theory of visual design will be applied through student still photos, as well as an original, visually-oriented, narrative or documentary short film, animation or game design.

#### **Course Goals:**

- Understanding of the concepts of visual design employed in film
- Ability to identify and analyze visual design components used in contemporary film
- Ability to create and graph a film's visual structure that corresponds to its dramatic structure
- Ability to create and apply a visual design to a short film

### **Prerequisites\***

DC 220: Editing I

*\*If you have not fulfilled the prerequisites, you may find this class very challenging. You may not understand what is being asked of you and it will diminish your educational experience. I strongly encourage you to take this class when all prerequisites have been fulfilled.*

### **Textbooks and Printed Resources**

#### **REQUIRED:**

The Visual Story: Creating the Visual Structure of Film, TV and Digital Media, Second Edition

Author: Bruce Block

Publisher: Taylor

ISBN: 9780240807799

### **Supplies**

#### **REQUIRED:**

1 External Hard drive (500 GB minimum)

1 USB flashdrive for project backups and submissions (8 GB)

Grip Gloves

#### **SUGGESTED:**

**Audio-** Closed Back Headphones (no earbuds)

**G&E-** Multi-tool, Flashlight, Gaff Tape, Black Wrap, Gels, Diffusion

**Camera-** Lens Tissue, Lens Fluid, Lens Cloth, Lens Blower Bulb, Allen Wrench tool, Paper Tape, Sharpie, MEMORY CARDS

## Additional Costs

Producing digital content is rarely a cheap endeavor. Such costs will potentially include items for art direction (costumes, make-up, set decoration), production (gaff tape, black wrap, camera media), post-production (primary external hard drives and a back-up) and general necessities (transportation costs and craft services). All project budgets should include a 10% contingency fee that will help account for cost overruns.

## Course Management System

D2L

<https://d2l.depaul.edu>

## Additional Website Content

COLTube

<https://coltube.cdm.depaul.edu/>

Netflix

[www.netflix.com](http://www.netflix.com)

Hulu

[www.hulu.com](http://www.hulu.com)

Vimeo

[www.vimeo.com](http://www.vimeo.com)

YouTube

[www.youtube.com](http://www.youtube.com)

## Grading

Assignment 1	10%
Assignment 2	10%
Assignment 3	10%
Assignment 4	10%
Assignment 5	20%
Visual Design Statement and Storyboards	10%
Class attendance and participation	10%
Visual Elements Screen Captures	10%
Reading and Film Viewing Quizzes	10%

## LATE WORK WILL NOT BE ACCEPTED.

### Grading Scale:

93-100: A	90-92: A-	A indicates excellence
87-89: B+	83-86: B	B indicates good work
77-79: C +	73-76: C	C indicates satisfactory work
67-69: D +	60-66: D	D work is unsatisfactory in some respect
65-0: F		F is substantially unsatisfactory work

## Assignments

**Assignments 1 - 4:** In groups, students will write, produce and edit a short film every two weeks. Each assignment will have specific restrictions in terms of the visual design elements incorporated. The roles in each group will be up to the group members' discretion but students should rotate positions between projects. As an advanced course, grading of these films will be rigorous and based on story, style, aesthetics, technique and execution. Students should consider these films as prime candidates for their demo reels (directing, editing, cinematography, production design, sound design) and their final cuts should reflect that goal.

**Visual Elements Screen Captures:** Each student will be assigned visual elements to illustrate, using a screen capture from a film. The screen capture must be high enough resolution to display in class (a screen shot from a DVD on a Mac works well).

**Reading and Film Viewing Quizzes:** On Weeks 2-8, short quizzes will be given on the reading and the films assigned. Make sure to finish the weekly reading and film before you come to class.

**Visual Design Graphs and Storyboards:** In groups, you will present a short statement explaining the visual design for your final film (Assignment 5) during class in Week 10. Graphs of your visual structure and how it corresponds to your dramatic structure must be included. You will also create storyboards for your film. The visual design statement with graphs and the storyboards must all be turned in digitally as a **single pdf** file. The graphs and storyboards may be done using an illustration or storyboarding program, or simply drawn by hand and scanned. These storyboards will not only be graded for aesthetic quality, but for their ability to convey the information needed to take the shot (write notes in or outside the frame if needed), and for the shots adherence to the visual design of the film. Statement, graphs and storyboards will be presented to entire class on the day they are due.

**Final Film (Assignment 5):** In groups, students will write, produce and edit a short film that has a visual design of their own choosing. The final cut will be screened during Week 11 and will count as the final for the course. Assignment 5 will be graded primarily on how well selected visual components support the dramatic elements or structure of the film, as well as the overall aesthetic or professional quality of the finished piece. Sound design may affect the aesthetic or professional quality, but will not be a deciding factor in terms of grading.

**Graphic Design Students:** Given the background of graphic design students, they will contribute to each of the films with clear, professionally designed title sequences. They will also aid in the production of the group's films from concept to completion. Likewise, Cinema students are expected to aid and collaborate with Graphic Design students in creating the look and design of the tile sequences. Graphic Design students are also expected to take the design lead on the Visual Design Graphs and Storyboards assignment. They must provide clear concept drawings of the films title sequence which will be presented and turned in at the same time as the Visual Design Statement and Storyboards. The design of these titles should feel polished and work in concert with the film's Visual Design.

## Schedule

*\*All assigned readings and viewings are to be completed by the following class.*

<b>Week 1</b>	<b>(3/28)</b> Introductions and Course Expectations. Course Introduction, Contrast and Affinity, Dramatic Structure and Elements, Story and Visual Structure, Choosing Groups and Assigning Roles  <b>READ:</b> Block, Chapters 1 - 3, 9 - 10 <b>ASSIGNMENT:</b> Visual Elements Screen Capture 1 Assignment 1 - Space <b>WATCH:</b> Witness
<b>Week 2</b>	<b>(4/4)</b> Space, In class exercise  <b>WATCH:</b> Don't Look Now <b>DUE:</b> Visual Elements Screen Capture 1

<b>Week 3</b>	<b>(4/11)</b> Screening of Assignment 1 - Space, Visual Analysis  <b>READ:</b> Block, Chapter 4 <b>ASSIGNMENT:</b> Visual Elements Screen Capture 2 Assignment 2 - Line and Shape <b>WATCH:</b> <i>Natural Born Killers</i> <b>DUE:</b> <b>Assignment 1 - Space</b>
<b>Week 4</b>	<b>(4/18)</b> Line and Shape, In class exercise  <b>WATCH:</b> <i>Let the Right One In</i> <b>DUE:</b> Visual Elements Screen Capture 2
<b>Week 5</b>	<b>(4/25)</b> Screening of Assignment 2 - Line and Shape, Visual Analysis  <b>READ:</b> Block, Chapters 5 - 6 <b>ASSIGNMENT:</b> Visual Elements Screen Capture 3 Assignment 3 - Tone and Color <b>WATCH:</b> <i>Traffic</i> <b>DUE:</b> <b>Assignment 2 - Line and Shape</b>
<b>Week 6</b>	<b>(5/2)</b> Tone and Color, In class exercise  <b>WATCH:</b> <i>Manhattan</i> <b>DUE:</b> Visual Elements Screen Capture 3
<b>Week 7</b>	<b>(5/9)</b> Screening of Assignment 3 - Tone and Color, Visual Analysis  <b>READ:</b> Block, Chapters 7 - 8 <b>ASSIGNMENT:</b> Visual Elements Screen Capture 4 Assignment 4 - Movement and Rhythm <b>WATCH:</b> <i>City of God</i> <b>DUE:</b> <b>Assignment 3 - Tone and Color</b>
<b>Week 8</b>	<b>(5/16)</b> Movement and Rhythm. In class exercise  <b>WATCH:</b> <i>Fargo</i> <b>DUE:</b> Visual Elements Screen Capture 4
<b>Week 9</b>	<b>(5/23)</b> Screening of Assignment 4 - Movement and Rhythm, Visual Analysis  <b>ASSIGNMENT:</b> Assignment 5 - Dealer's Choice Visual Design Graphs and Storyboards <b>DUE:</b> <b>Assignment 4 - Movement and Rhythm</b>

- Week 10**      **(5/30)**  
Group presentations of Visual Design for Assignment 5
- DUE:**                      **Presentation of Visual Design Graphs and Storyboards**
- Week 11**      **(6/6) FINALS WEEK**  
Exam date and time: **TUESDAY, JUNE 6th 6:00 p.m - 8:15 p.m.**
- DUE:**                      **Assignment 5 - Dealer's Choice**
- Attendance at the scheduled final is mandatory- no exceptions.**

## **Course Policies**

### ***Student responsibilities and the Syllabus:***

Each student is responsible for their time management and for meeting the all expectations in the syllabus. The instructor is not responsible for reminding students of assignment deadlines listed on the syllabus. In the event of an absence, it is the student's responsibility to contact the instructor regarding the absence and remain up-to-date regarding the topics covered in class. If an assignment is listed on the syllabus, students are still responsible for completing the assignment on time. I will not accept excuses for ignoring class or project obligations.

### ***Attendance:***

Each weeks class consists of lectures and screenings; attendance is mandatory. All absences will result in a reduction of the participation grade. Students are allowed one (1) unexcused absence. Each additional absence will result in a full letter grade deduction from your final grade. Excessive tardiness (more than 10 minutes late) will also be penalized. Excused absences are handled through the Dean of Students Office after completing an Absence Notification Form [here](#).

### ***Group Evaluations:***

All of the assignments in this class will require you to work in a team. After each assignment, each group member is required to turn in a written evaluation of their team members. If all evaluations are uniformly positive, all group members will share the grades; if evaluations are negative, the grades of the group member's in question will be docked. These evaluations will be **HEAVILY** factored into your grade for each assignment.

### ***Deadlines:***

Video production requires strict adherence to deadlines, therefore late assignments will not be accepted for grading without prior consent of the Instructor. To be clear, this prior consent is not only rare, it is only given days in advance of the due date, not hours. You will not be eligible for an A in the class unless you turn in all assignments on time.

### ***Phones, Texting, Facebook, Email, Chatting:***

**NO.** Do not surf the web during class. You will be asked to leave and considered absent. If you must use a cell phone or electronic device for any reason, leave the classroom.

### ***Participation:***

Participation in discussion is a component of your grade; watching the assigned films before they are discussed will help you better participate. If you've only seen the film once before, it is recommended that you watch it one more time.

***Reading Assignments and Viewings:***

The assigned readings and film viewings are important for both in class quizzes and class participation. Following the readings and viewings will greatly impact your final film and aid you as filmmakers.

***Email Policy:***

Please type **DC 376 VISUAL DESIGN** in the subject of all e-mails to the instructor about this class to ensure that they are responded to in a timely fashion.

***Assignment & Project Labeling/Format Policy:***

Please label all assignments as NAME\_ASSIGNMENT (ex. PSATHAS\_VESC\_1.pdf).

***Assignment Submission Policy:***

All documents must be submitted as a **single pdf file**. All films should be submitted with a **working Vimeo link** that enables the **video to be downloaded**.

Projects not submitted in the proper format or properly labeled WILL NOT BE ACCEPTED. Do not submit the wrong file, an incomplete file, a corrupted file, etc. Submit the correct project file or document through D2L by each deadline. **Do not leave this until the last second.** You should upload several hours before the deadline to be safe. No late work will be accepted.

***SCA Production Handbook:***

The School of Cinematic Arts Production Handbook is an invaluable resource to all DePaul student filmmakers. The answers to most questions regarding contacts, resources, contracts, rules, and guidelines can be found inside. It is updated annually and linked to the CDM Production Resources page [here](#).

***Equipment Checkout Policies:***

Students are expected to follow all equipment policies when checking out gear from the Cage, Stage or Cinespace. All of these policies as well as the REQUIRED FilmSkills Safety Training can be found under "[Equipment](#)" on the Production Resources Website.

***REQUIRED Cinespace Orientation and Set Safety Training:***

Students who have not shot at Cinespace before MUST complete a Cinespace Orientation and Set Safety Workshop prior to being allowed to do so. At the beginning of each quarter, several workshops are offered. If you have any questions, or need to schedule a workshop, please email Alan Dembek - [ADembek@depaul.edu](mailto:ADembek@depaul.edu) - with any questions

***Use of Prop Firearms:***

Rules and regulations MUST be followed when using prop firearms. The instructor must approve the appearance of a prop gun in any student film. An approved/signed Prop Firearm Request Form must be submitted to the Production Office prior to filming. It can be found under "[Equipment](#)" on the Production Resources Website.

***ABC - Always Be Careful:***

Film and video production shoots can be hazardous. Above all, work safely in all situations and always think before you act. Please don't hesitate to ask me if you're unsure about anything regarding your shoot, in or out of class.

***Original Work:***

All work submitted for this class should be original and made specifically for this class. If you are found to be submitting work you have made for another class you will receive zero credit for that particular assignment.

***Academic Integrity Violations:***

Plagiarism or cheating on assignments or tests are serious offenses and earn the student a failing grade for the class. There are no exceptions to this rule. If you are in doubt about the definitions of plagiarism or cheating, consult your student handbook and the University's Academic Integrity Policy. All students will be held to the Code of Student Responsibility.

***Content Changes:***

Depending on time factors, the assignments projected for the term may require alteration or rescheduling. You will be notified of all changes. If a change occurs, it will be thoroughly addressed during class, posted under Announcements in D2L, and/or sent via email. As the quarter progresses, some items may change at the instructors discretion, but the overall workload will not. Make sure you pace yourself accordingly.

***Classroom Decorum and the Student Handbook:***

All policies as specified in the student handbook will be adhered to in this class. Please be respectful of your fellow students and their work.

**University Policies*****Online Course Evaluations:***

Evaluations are a way for students to provide valuable feedback regarding their instructor and the course. Detailed feedback will enable the instructor to continuously tailor teaching methods and course content to meet the learning goals of the course and the academic needs of the students. They are a requirement of the course and are key to continue to provide you with the highest quality of teaching. The evaluations are anonymous; the instructor and administration do not track who entered what responses. A program is used to check if the student completed the evaluations, but the evaluation is completely separate from the student's identity. Since 100% participation is our goal, students are sent periodic reminders over three weeks. Students do not receive reminders once they complete the evaluation. Students complete the evaluation online in [CampusConnect](#).

***Academic Integrity and Plagiarism:***

This course will be subject to the university's academic integrity policy. More information can be found at <http://academicintegrity.depaul.edu/>. If you have any questions be sure to consult with your professor.

***Academic Policies:***

All students are required to manage their class schedules each term in accordance with the deadlines for enrolling and withdrawing as indicated in the [University Academic Calendar](#). Information on enrollment, withdrawal, grading and incompletes can be found at: [cdm.depaul.edu/enrollment](http://cdm.depaul.edu/enrollment).

***Students with Disabilities:***

Students who feel they may need an accommodation based on the impact of a disability should contact the instructor privately to discuss their specific needs. All discussions will remain confidential.

To ensure that you receive the most appropriate accommodation based on your needs, contact the instructor as early as possible in the quarter (preferably within the first week of class), and make sure that you have contacted the Center for Students with Disabilities (CSD) at: [csd@depaul.edu](mailto:csd@depaul.edu).

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