GD 151 – PHOTOSHOP WORKSHOP

Instructor	WINNY (YINGQIAN) LUCAS winny@cdm.depaul.edu Office: Lincoln Park SAC 259 (O)773-325-4540 (C)312-206-8342

Course Description

This class will introduce students to the syntax, tools and methods of raster based graphics and image editing/manipulation by using Adobe Photoshop. Topics and techniques covered during lectures will be reinforced through in-class exercises and projects.

This course will give you a basic understanding of most of the features of Adobe Photoshop CC. Due to its complexity and depth, it would be impossible to fully master this software within ten weeks.

The Syllabus and schedule are subject to change through out the quarter.

Course Homepage will be up before the quarter start at
http://winnystudio.com/151

Course Management System: D2L
All assignments will be posted and graded on:
http://d2l.depaul.edu

Bibliography

Photoshop CC: Visual QuickStart Guide
by Authors: Peter Lourekas, Elaine Weinmann

https://helpx.adobe.com/photoshop/how-to/photoshop-cc.html

Your Email:

Email is the primary means of communication between faculty and students enrolled in this course outside of class time. Students should be sure their email listed under "demographic information" at https://campusconnect.depaul.edu is correct.

Attendance

Attendance is required.
2 absences = dropping one grade
3 absences = fail the class

If a student is absent, they are responsible for doing the best they can to catch up. If a student has any questions or concerns, they may email the instructor or arrange to meet in person. However, lectures will not be repeated.

Academic Integrity

Work done for this course must adhere to the DePaul University Academic Integrity Policy, which you can review in the Student Handbook or by visiting the following link: http://academicintegrity.depaul.edu/
It is the student's responsibility to adhere to these policies.

Online Instructor Evaluation

Evaluations are a way for students to provide valuable feedback regarding their instructor and the course. Detailed feedback will enable the instructor to continuously tailor teaching methods and course content to meet the learning goals of the course and the academic needs of the students.

They are a requirement of the course and are key to continue to provide you with the highest quality of teaching. The evaluations are anonymous; the instructor and administration do not track who entered what responses. A program is used to check if the student completed the evaluations, but the evaluation is completely separate from the student's identity. Since 100% participation is our goal, students are sent periodic reminders over two weeks. Students do not receive reminders once they complete the evaluation.

Toward the end of the quarter, students may be asked to fill out the course evaluation in class. If this occurs, the instructor will step out of the room for 20 min. to ensure no conflict of interest or unfair influence.

Incomplete

An incomplete grade is given only for an exceptional reason such as a death in the family, a serious illness, etc. Any such reason must be documented. Any incomplete request must be made at least two weeks before the final, and approved by the Dean of the College of Computing and Digital Media. Any consequences resulting from a poor grade for the course will not be considered as valid reasons for such a request.

Resources for Students with Disabilities

Students who feel they may need an accommodation based on the impact of a disability should contact the instructor privately to discuss their specific needs. All discussions will remain confidential.

To ensure that you receive the most appropriate accommodation based on your needs, contact the instructor as early as possible in the quarter (preferably within the first week of class), and make sure that you have contacted either the PLuS Program (for LD, AD/HD) or The Office for Students with Disabilities (for all other disabilities) at:

Student Center, LPC, Suite #370
Phone number: (773)325.1677
Fax: (773)325.3720,
TTY: (773)325.7296

Lecture Plan

Date	Lecture / Subject	Projects
Week 1	Image Size and Resolution, Photoshop UI. Image adjustment.	Project #1: Improving Image tone with levels
Week 2	Layers, Transformations: Scale Rotate, Skew and Warp	Project #2: Collage of warped photos
Week 3	Select Tools, Pen Selection Tool	Project #3: Outlining the action with Photoshop
Week 4	Color basic, select with Color Range. Black and White with colorizing.	Project #4: Colorizing images with gradients
Week 5	Layer Mask, Text Mask.	Project #5: Placing multiple images in text masks.
Week 6	Photo to Sketch Trick, Snow/Rain Effect.	Project #6: Photo to sketch
Week 7	Blending Moods	Project #7: Blend photos in one comp with different blending mood.
Week 8	Use The "Displace" Filter To Create The Water Ripples	Project #8: Create water reflection effect.
Week 9	Layer effects: from Drop Shadow to Bevel Emboss.	Project #9: Gold Plated Text Effect
Week 10	Using Blur: Create Depth-of-field & Fake Miniatures	Project #10: create miniatures effect

Grading

10%	Participation
90%	Projects

Project Evaluation

Effort	Willingness to do the best job within one's abilities and talent, as opposed to just getting it done: Did you work hard?
Creativity	The originality and artistic merit of the project: Is the idea cool and does it communicate well visually?
Adherence	Is the project executed according to the parameters outlined? Did you follow instructions?
Craft	Neat and careful technical execution of assignment and presentation, attention to details. Are the features of the applications applied appropriately for a given task? Are you using the software as intended?