

ANI 152 TV PAINT WORKSHOP

Syllabus: Spring 2018

Tuesdays: 11:50am – 1:20pm, CDM Room 722

Instructor: Steve Socki - Email: ssocki@cdm.depaul.edu

Office Hours: Wed: 11:00am - 2:00pm; & by appointment Office: CDM 511 Office Phone: 312-362-8273

Course Summary:

This workshop course offers a complete basic knowledge of using TVPaint animation software to produce hand-drawn animation. Topics and techniques covered during lectures will be reinforced through in-class exercises and projects.

2-Hour Credit.

Learning Goals:

- Learn to use TV Paint software as an expressive tool in animation production work
- Experiment with software brushes, papers, & pencil tools; create a hand-drawn look
- Complete in-class exercises in fundamental animation
- Work on personal projects using this software
- Output files into After Effects
- Analyze contemporary animation utilizing TV Paint

Learning Outcomes:

- Achieve proficient level of TV Paint Software
- Create personal, expressive animation using this program
- Export animated files using the correct formats for compositing
- Appreciate the creative aesthetic and potential in TV Paint

Textbooks: None Required

Prerequisites: None Required; suggested: ANI 201; ART 106

Helpful to be familiar with Adobe Photoshop & Animate, but not essential. AfterEffects would be especially helpful. Students without this experience should expect to spend more time on projects.

Grading:

Weekly Assignments = 90%

Attendance & Participation = 10%

Standard DePaul Grading Policy:

A = 100-93, A- = 92-90, B+ = 89-88, B = 87-83, B- = 82-80, C+ = 79-78, C = 77-73, C- = 72-70, D+ = 69-68, D = 67-63, D- = 62-60, F = 59-0

This class only meets once per week for a total of 10 classes, so students are required to attend every class, including the final class. Attendance will be taken at the beginning of every class. If you are late, you must notify me at the end of class. There are many technical issues in this course; if you miss a class you will need to view class notes and COL recording to keep up.

Students who miss 2 classes will receive a 0 for participation (this is 10% of your grade). You must contact

the Dean of Students directly to Request an Excused Absence. If you only send me an email, explaining why you are absent, it will count as unexcused. Students with 3 absences will fail the class automatically. No excuses or exceptions; sorry.

No incomplete grades allowed unless you apply, through Campus Connect, before the 10th week.

Assignments:

A series of short exercises will be required every week. Students will be encouraged to work on their own ideas toward the 6th week. I will be available to help students outside of class; students should email me and request a time.

Plan to work about 3 hours outside of class to complete assignments. If you need help, email me ahead of any deadlines. TVPaint has good help sites online. Graduate Student Tutors are also available; make an appointment on the CDM page.

All Class Assignments must be submitted through your D2L site. The formats will normally be in TVPaint format (.tvpp files). We will be doing some compositing in After Effects; those formats will be listed on the D2L Submission Page.

Late submissions will only receive partial credit as noted on D2L; no credit for assignments that are more than 1 week late.

In-Class Work:

Weekly class notes are always posted on D2L under Content. You will find all the step- by-step procedures from class demos. I will also post all the in-class Demos; this is especially helpful for understanding the separate layer adjustments and more complex FX work, such as keying, masking, and simple glows.

Resources:

TV Paint software is available in CDM 527 & 722. These labs are usually full during the day, so plan to work around schedules posted near the doors. Additional Cintiqs w/TVP are on the 9th floor, outside 522, & should be in the 4th floor lounge. Students may receive discounts to purchase this software. Refer to their main page.

Always refer to the TV Paint Help Page. This is essential for understanding the basic work with drawing tools, brushes, and paper textures.

You are encouraged to download the trial version; you can experiment and practice with your own ideas. The trial version does not allow any saves.

Proposed Weekly Schedule:

Week 1: Pencils & Brushes; Moving Cells and Creating Layers; the Lightbox Tool; Using the Help Page

Week 2: Perspective Guides; Adjusting Brushes, Output Sequences & Files

Week 3: Repeating Cycles; Layer Adjustments

Week 4: Animation Guides for Mechanics; Adjusting Key Frames

Week 5: Dynamic Smears & Blurs; More Mechanics

Week 6: Character Designs, Dynamic Backgrounds

Week 7: Walk Cycles for Exporting Sequences; Merging Complex Layers

Week 8: Using Simple Masks, EFX Basics

Week 9: Compositing with After Effects

Week 10: Importing Audio; Misc EFX

Final - June 5, 2017 11:30am to 1:45pm - Mandatory attendance -10% for absence

Additional Information

Changes to Syllabus:

This syllabus is subject to change as necessary during the quarter. If a change occurs, it will be thoroughly addressed during class, posted under Announcements in D2L and sent via email.

Online Teaching Evaluation:

Student teaching evaluations are conducted near the very end of the quarter. All evaluations are anonymous. This is a valuable and constructive tool in creating a better classroom experience for future students. A short break will be made available some time during the last 2 weeks for the students to complete their evaluation – the instructor will not be present for this (Although donuts are usually provided). Submissions should be sent through Campus Connect.

Academic Integrity and Plagiarism:

This course will be subject to the university's academic integrity policy. More information can be found at <http://academicintegrity.depaul.edu/> If you have any questions be sure to consult with your professor.

Academic Policies:

All students are required to manage their class schedules each term in accordance with the deadlines for enrolling and withdrawing as indicated in the University Academic Calendar.

Information on enrollment, withdrawal, grading & incompletes can be found at:

<http://www.cdm.depaul.edu/Current%20Students/Pages/PoliciesandProcedures.aspx>.

Students with Disabilities:

Students who feel they may need an accommodation based on the impact of a disability should contact the instructor privately to discuss their specific needs. All discussions will remain confidential. To ensure that you receive the most appropriate accommodation based on your needs, contact the instructor as early as possible in the quarter (preferably within the first week of class), and make sure that you have contacted the Center for Students with Disabilities (CSD) at:

Lewis Center 1420, 25 East Jackson Blvd. Phone number: (312)362-8002; Fax: (312)362-6544 TTY: (773)325.7296