



DEPAUL UNIVERSITY

COLLEGE OF COMPUTING AND DIGITAL MEDIA

Ph.D. APPLICANT INFORMATION SHEET

FIRST NAME:

LAST NAME:

EMAIL:

INTENDED STATUS: Full-time Part-time

FUNDING:

Do you anticipate receiving any grants, scholarships, or fellowships?	Yes	No
Do you wish to be considered for CDM funding?	Yes	No
Are you also open to a non-funded acceptance?	Yes	No

RESEARCH INTERESTS:

Please mark an "X" next to your area(s) of interest. For more information on each of the research areas and affiliated faculty, please visit the CDM School of Computing research website at <http://www.cdm.depaul.edu/academics/research/Pages/ResearchAreas.aspx>.

- | | |
|---|-----------------------------------|
| Artificial Intelligence | Information Systems |
| Computational Finance | Programming Languages and Systems |
| Data Mining | Security |
| Database Systems | Software Engineering |
| Electronic Commerce | Technology Education |
| Game Studies and Entertainment Computing | Telecommunication and Networking |
| Graphics/Animation | Theory |
| High Performance and Scientific Computing | Visual Computing |
| Human-Computer Interaction | |

FACULTY ADVISOR:

One of the goals of the Ph.D. Admissions committee is to match doctoral candidates with faculty advisors that have similar research interests. Browsing CDM faculty pages available at <http://www.cdm.depaul.edu/about/Pages/People/Faculty.aspx> can help you identify a potential faculty advisor with whom you might like to work. Consider establishing contact via email or by scheduling a face-to-face meeting. Below please list the names of CDM faculty that you would like to be assigned to for an advisor.

FACULTY NAMES(s):

- | | |
|----|----|
| 1. | 2. |
| 3. | 4. |
| 5. | 6. |